

**GAM 225, Spring 2006
Introduction to Casino**

Instructor: Jim Kilby
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Office Hours: Mon/Wed 9-10:00 a.m. and 12:45-2:30 p.m.

Text: Casino Operations Management – Kilby & Fox or any text that explains how the different casino games are played.

Prerequisites: None, however the student must be able to handle math at the high school algebra level.

Course Goal: To provide the student with a basic understanding of gaming and the industry. This class serves as a basis for advanced casino management courses. At the end of the semester the student will have knowledge of the history of gaming, how the games are played, terminology, and a general understanding of gaming history and control.

Grading: Exam 1, 2, & 3	200 total points
Final	100 points
Attendance	<u>100</u> points
Total	400 points

Seating: Assigned seats.

Quizzes: **Your attendance represent 25% of your final grade. As much as the final! You will be allowed to miss 2 classes during the semester without affecting your attendance. NO EXCUSED ABSENCES.**

Make-up Policy: No make-ups are allowed. The lowest score on exams 1, 2, or 3 will be dropped. Therefore if you miss an exam it will be dropped. If you miss more than one exam the second missed exam will be counted as a zero. If you know you will miss an exam please notify the instructor in advance. You may be permitted to take it in the other section of the class.

Finals Schedule:

GAM 225 May 8th, 10:10 a.m. **or** May 10th, 2:30 p.m.
GAM 434 May 10th, 10:10 a.m.

Course Topics:

- History of Gambling in Nevada and Atlantic City
- Play of Casino Games:
 - FARO
 - Craps
 - Roulette
 - Blackjack
 - Card Counting
 - Baccarat
 - Slots
 - Keno
 - Race & Sports
- Gaming Control and Regulations